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# 1. Introduction

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## 1.1 Overview of Tap To Blast

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Tap To Blast is a vibrant and engaging puzzle game. Players embark on a whimsical journey through a cartoon world filled with colorful and challenging puzzles.

## 1.2 Target Audience

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Tap To Blast appeals to players of all ages who enjoy casual puzzle games.

## 2. Gameplay Mechanics

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### 2.1 Puzzle Mechanics

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Players must match two or more cubes of the same color to clear them from the board. New cubes drop from the top to fill empty spaces, creating opportunities for chain reactions.

### 2.2 Power-ups and Boosters

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Special items and boosters can be earned or purchased to help clear difficult levels. These include rockets, bombs, disco balls, and more.

### 2.3 Level Progression System

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Players progress through a series of increasingly challenging levels, each with unique objectives and obstacles.

### 2.4 Objectives and Goals

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Common objectives include clearing a certain number of cubes, achieving a target score, or freeing specific items from the board.

### 2.5 Objects

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#### 2.5.1 Regular Cube

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Regular cubes are the most common objects in Tap To Blast. They come in various colors and form the basic building blocks of the game. Players must match two or more regular cubes of the same color to clear them from the board and progress through levels. Regular cubes are typically square-shaped and brightly colored, adding to the game's vibrant aesthetic.



### 2.5.2 Rocket

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Rockets are powerful boosters that clear entire rows or columns of cubes when activated. Rockets are activated by matching five or six cubes in a row or column. Once triggered, they shoot off in the direction they were created, clearing all cubes in their path.



### 2.5.3 Bomb

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Bombs are explosive boosters that clear surrounding cubes when detonated. Bombs are activated by matching seven or eight cubes in an L or T shape. Once activated, they explode, clearing all adjacent cubes.



### 2.5.4 Disco Ball

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Disco Balls are dynamic boosters that clear all cubes of a single color from the board. Disco Balls are earned by matching cubes in larger combinations, typically nine or more.



### 2.5.5 Bubble

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The Bubble item is a collectible element introduced in levels. Bubbles appear as transparent spheres containing cubes inside them. Unlike other obstacles, Bubbles do not directly affect gameplay mechanics or hinder player progress. Instead, players are required to collect Bubbles by making adjacent matches of the same color as the cubes inside the Bubbles.



### 2.5.6 Balloon

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The Balloon item is a unique obstacle introduced in levels to add complexity and challenge to gameplay. To remove a Bubble, players must make adjacent matches next to the Balloon.



### 2.5.7 Box

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Boxes appear as solid, square-shaped objects placed on the game board, often obstructing the path of cubes or special items. Boxes prevent players from directly accessing or interacting with the cubes or special items underneath them until the Boxes are cleared. To remove a Box, players must make adjacent matches that include cubes next to the Box.



### 2.5.8 Magician Hat

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Each time players make matches adjacent to the Magician Hat, it generates Carrots, which can be used to fulfill specific level objectives.



### 2.5.9 Egg

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Eggs change to the color of their adjacent match during gameplay, adding an additional layer of challenge and strategy to the level. Players can remove Eggs by making matches of the color they've changed to. Once matched, the Eggs are removed from the board.



### 2.5.10 Lamp

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Players can activate Lamps by making adjacent matches. Once activated, the Lamp can be removed by making adjacent matches next to it.



### 2.5.11 Frozen Cherry

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Cherries have two layers of ice, and players must interact with them to progressively remove each layer and collect the Cherry. To collect a Cherry, players must make adjacent matches that include cubes next to it. Each match adjacent to a Cherry removes one layer, gradually exposing the Cherry beneath.



### 2.5.12 Lock

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To remove a Lock, players must make two adjacent matches next to it, one after another, otherwise the Lock would close.



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### 2.5.13 Gem

The Gem Box alternates between being open and closed during gameplay, affecting players' ability to collect items inside it. To collect the item inside the Gem Box, players must make adjacent matches next to it when its open.



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### 2.5.14 Jelly

To remove a Jelly, players must make adjacent matches that include cubes next to it.



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### 2.5.15 Potato Farm

Potatos in the farm can be collected each time player makes adjacent matches next to it.





### 2.5.16 Bear

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Player can collect the Bear by reaching it to the ground to collect it. This usually involves making matches adjacent to the Bear to lower it down.



### 2.5.17 Iron Box

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Iron Boxes prevent players from directly accessing or interacting with the cubes or special items underneath them until the Boxes are cleared. To remove a Box, players must make adjacent matches that include cubes next to the Box.



### 2.5.18 Fish

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Fish serve as special items that create bubbles each time players make adjacent matches next to them.



### 2.5.19 Ball Box

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Balls in the box can be collected each time player makes adjacent matches next to it.



### 2.5.20 Honey Jar

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To collect the Honey, players must make adjacent matches that include cubes next to it. Each match adjacent to a Honey Jar creates a Honey.



### 2.5.21 Honey

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To remove a Honey, players must make adjacent matches that include cubes next to it.



### 2.5.22 Bowling Box

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Bowling pins in the box can be collected each time player makes adjacent matches next to it.



### 2.5.23 BowlingBall

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To remove a BowlingBall, players must make adjacent matches that include cubes next to it.



### 2.5.24 Balloon Thrower

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Balloon Thrower serve as special items that create balloons each time players make adjacent matches next to them.



### 2.5.25 Cage

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Cages act as barriers that prevent players from directly accessing or interacting with the cubes or special items underneath them until the Cages are cleared. To remove a cage, players must make adjacent matches that include cubes next to it.



## 3. Combinations

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In Tap To Blast, combining different types of special items like Rockets, Bombs, and Disco Balls can create powerful chain reactions and clear large portions of the board. Here are descriptions of the combinations:

### 3.1 Rocket + Rocket:

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When two Rockets are combined, they clear rows or columns of cubes in a cross pattern.



### 3.2 Bomb + Bomb:

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When two Bombs are combined, they create a large explosion, clearing a wide area around them.



### 3.3 Rocket + Bomb:

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When a Rocket and a Bomb are combined, they combine their effects to clear a wide area of the board. The Rockets blast off in their respective directions, clearing a total of three rows and columns of cubes.



### 3.4 Rocket + Disco Ball:

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When a Rocket and a Disco Ball are combined, the Disco Ball transforms all cubes of that color into rockets.



### 3.5 Bomb + Disco Ball:

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When a Bomb and a Disco Ball are combined, the Disco Ball transforms all cubes of that color into bombs.



### 3.6 Disco Ball + Disco Ball:

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When two Disco Balls are combined, they generate a massive chain reaction, clearing all cubes on the board.



## 4. Helps

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### 4.1 Hammer

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The Hammer is a powerful booster that allows players to remove a single cube from the board. When activated, the Hammer targets a specific cube chosen by the player and instantly clears it from the board, regardless of its position or surrounding obstacles. Hammers can be earned as rewards for completing levels. Additionally, players may purchase Hammers using in-game currency or real money.



### 4.2 Boxing Glove

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The Boxing Glove is a dynamic booster that targets and clears a row of cubes from the board. When activated, the Boxing Glove appears on the board and delivers a powerful punch to a row, clearing them from the playing field.



### 4.3 Drill

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The Drill is a unique booster that clears a column of cubes from the board. When activated, the Drill drops onto the board and smashes all cubes in a vertical line.



## 4.4 Dice

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Dice is a special item that introduce randomization to the cubes on the game board. When Dice is activated, they roll and generate random outcomes, which can include shuffling the positions of the cubes on the board. This randomization can create new opportunities for matches, clearings, or challenges for the player.



## 5. Crowns

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In Tap To Blast, players can earn extra boosters as rewards for achieving different tiers of crowns in levels.

### 5.1 One-Star Crown

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The One-Star Crown is the first tier of crowns. Players earn the One-Star Crown by successfully completing a level with three stars. Upon earning a One-Star Crown for completing a level, players are rewarded with a basic set of boosters to aid them in future levels.



### 5.2 Two-Star Crown

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The Two-Star Crown is the second tier of crowns. Players earn the Two-Star Crown by having a One-Star Crown and successfully completing a level with three stars. Achieving a Two-Star Crown in a level grants players an enhanced set of boosters compared to the One-Star Crown reward.



### 5.3 Three-Star Crown

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The Three-Star Crown is the third tier of crowns. Players earn the Three-Star Crown by having a Two-Star Crown and successfully completing a level with three stars. Earning a Three-Star Crown, the highest tier of achievement in Toon Blast levels, unlocks the most generous rewards for players.





## 6. Chests

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In Tap To Blast, players can receive rewards from chests as they progress through the game and achieve various milestones.

### 6.1 Star Chest

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The Star Chest is a special chest that players can unlock by collecting stars during gameplay. Players earn stars by completing levels and achieving specific objectives within those levels. As players collect stars, progress towards filling the Star Chest is tracked. Once the Star Chest is filled with the required number of stars, it can be unlocked to claim rewards. These rewards typically include boosters, coins, or other in-game items that assist players in their journey through the game.



### 6.2 Victory Chest

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**Victory Chest** The Victory Chest is a reward chest that players unlock by reaching specific levels in Tap To Blast. As players progress through the game and reach predetermined milestone levels, they unlock Victory Chests as rewards for their achievements. Players do not fill the Victory Chest with Victory Points but rather unlock it directly upon reaching the designated milestone levels. The Victory Chest contains rewards such as coins, boosters, or exclusive cosmetic items that serve as incentives for players to continue advancing through the game.



## 7. Level Editor

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